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KEY=AND - JONATHAN ALANI

PARALLEL MATLAB FOR MULTICORE AND MULTINODE COMPUTERS

SIAM Parallel MATLAB for Multicore and Multinode Computers is the first book on parallel MATLAB and the first parallel computing book focused on the design, code, debug, and test techniques required to quickly produce well-performing parallel programs. MATLAB is currently the dominant language of technical computing with one million users worldwide, many of whom can benefit from the increased power offered by inexpensive multicore and multinode parallel computers. MATLAB is an ideal environment for learning about parallel computing, allowing the user to focus on parallel algorithms instead of the details of implementation. This book covers more parallel algorithms and parallel programming models than any other parallel programming book due to the succinctness of MATLAB and presents a "hands-on" approach with numerous example programs. Wherever possible, the examples are drawn from widely known and well-documented parallel benchmark codes representative of many real applications.

PERFORMANCE OPTIMIZATION OF NUMERICALLY INTENSIVE CODES

SIAM Performance Optimization of Numerically Intensive Codes offers a comprehensive, tutorial-style, hands-on, introductory and intermediate-level treatment of all the essential ingredients for achieving high performance in numerical computations on modern computers. The authors explain computer architectures, data traffic and issues related to performance of serial and parallel code optimization exemplified by actual programs written for algorithms of wide interest. The unique hands-on style is achieved by extensive case studies using realistic computational problems. The performance gain obtained by applying the techniques described in this book can be very significant. The book bridges the gap between the literature in system architecture, the one in numerical methods and the occasional descriptions of optimization topics in computer vendors' literature. It also allows readers to better judge the suitability of certain computer architecture to their computational requirements. In contrast to standard textbooks on computer architecture and on programming techniques the book treats these topics together at the level necessary for writing high-performance programs. The book facilitates easy access to these topics for computational scientists and engineers mainly interested in practical issues related to efficient code development.

PARALLEL PROCESSING FOR SCIENTIFIC COMPUTING

SIAM Parallel processing has been an enabling technology in scientific computing for more than 20 years. This book is the first in-depth discussion of parallel computing in 10 years; it reflects the mix of topics that mathematicians, computer scientists, and computational scientists focus on to make parallel processing effective for scientific problems. Presently, the impact of parallel processing on scientific computing varies greatly across disciplines, but it plays a vital role in most problem domains and is absolutely essential in many of them. Parallel Processing for Scientific Computing is divided into four parts: The first concerns performance modeling, analysis, and optimization; the second focuses on parallel algorithms and software for an array of problems common to many modeling and simulation applications; the third emphasizes tools and environments that can ease and enhance the process of application development; and the fourth provides a sampling of applications that require parallel computing for scaling to solve larger and realistic models that can advance science and engineering.

A SOFTWARE REPOSITORY FOR ORTHOGONAL POLYNOMIALS

SIAM A Software Repository for Orthogonal Polynomials is the first book that provides graphs and references to online datasets that enable the generation of a large number of orthogonal polynomials with classical, quasi-classical, and nonclassical weight functions. Useful numerical tables are also included. The book will be of interest to scientists, engineers, applied mathematicians, and statisticians.

A SOFTWARE REPOSITORY FOR GAUSSIAN QUADRATURES AND CHRISTOFFEL FUNCTIONS

SIAM This companion piece to the author's 2018 book, A Software Repository for Orthogonal Polynomials, focuses on Gaussian quadrature and the related Christoffel function. The book makes Gauss quadrature rules of any order easily accessible for a large variety of weight functions and for arbitrary precision. It also documents and illustrates known as well as original approximations for Gauss quadrature weights and Christoffel functions. The repository contains 60+ datasets, each dealing with a particular weight function. Included are classical, quasi-classical, and, most of all, nonclassical weight functions and associated orthogonal polynomials. Scientists, engineers, applied mathematicians, and statisticians will find the book of interest.

SPECTRAL METHODS IN MATLAB

SIAM This is the only book on spectral methods built around MATLAB programs. Along with finite differences and finite elements, spectral methods are one of the three main technologies for solving partial differential equations on computers. Since spectral methods involve significant linear algebra and graphics they are very suitable for the high level programming of MATLAB. This hands-on introduction is built around forty short and powerful MATLAB programs, which the reader can download from the World Wide Web.

IMPLICIT FILTERING

SIAM Implicit filtering is a way to solve bound-constrained optimization problems for which derivative information is not available. Unlike methods that use interpolation to reconstruct the function and its higher derivatives, implicit filtering builds upon coordinate search and then interpolates to get an approximation of the gradient. The author describes the algorithm, its convergence theory, and a new MATLAB implementation, and includes three case studies. This book is unique in that it is the only one in the area of derivative-free or sampling methods and is accompanied by publicly available software. It is also designed as a software manual and as a reference for implicit filtering - one can approach the book as a consumer of the software, as a student, or as a researcher in sampling and derivative-free methods. The book includes a chapter on convergence theory that is both accessible to students and an overview of recent results on optimization of noisy functions, including results that depend on non-smooth analysis and results on the handling of constraints. Implicit filtering is used in applications in electrical, civil, and mechanical engineering.

THE ART OF DIFFERENTIATING COMPUTER PROGRAMS

AN INTRODUCTION TO ALGORITHMIC DIFFERENTIATION

SIAM This is the first entry-level book on algorithmic (also known as automatic) differentiation (AD), providing fundamental rules for the generation of first- and higher-order tangent-linear and adjoint code. The author covers the mathematical underpinnings as well as how to apply these observations to real-world numerical simulation programs. Readers will find: examples and exercises, including hints to solutions; the prototype AD tools dco and dcc for use with the examples and exercises; first- and higher-order tangent-linear and adjoint modes for a limited subset of C/C++, provided by the derivative code compiler dcc; a supplementary website containing sources of all software discussed in the book, additional exercises and comments on their solutions (growing over the coming years), links to other sites on AD, and errata.

GRAPH ALGORITHMS IN THE LANGUAGE OF LINEAR ALGEBRA

SIAM The current exponential growth in graph data has forced a shift to parallel computing for executing graph algorithms. Implementing parallel graph algorithms and achieving good parallel performance have proven difficult. This book addresses these challenges by exploiting the well-known duality between a canonical representation of graphs as abstract collections of vertices and edges and a sparse adjacency matrix representation. This linear algebraic approach is widely accessible to scientists and engineers who may not be formally trained in computer science. The authors show how to leverage existing parallel matrix computation techniques and the large amount of software infrastructure that exists for these computations to implement efficient and scalable parallel graph algorithms. The benefits of this approach are reduced algorithmic complexity, ease of implementation, and improved performance.

THE LANCZOS AND CONJUGATE GRADIENT ALGORITHMS

FROM THEORY TO FINITE PRECISION COMPUTATIONS

SIAM The Lanczos and conjugate gradient (CG) algorithms are fascinating numerical algorithms. This book presents the most comprehensive discussion to date of the use of these methods for computing eigenvalues and solving linear systems in both exact and floating point arithmetic. The author synthesizes the research done over the past 30 years, describing and explaining the "average" behavior of these methods and providing new insight into their properties in finite precision. Many examples are given that show significant results obtained by researchers in the field. The author emphasizes how both algorithms can be used efficiently in finite precision arithmetic, regardless of the growth of rounding errors that occurs. He details the mathematical properties of both algorithms and demonstrates how the CG algorithm is derived from the Lanczos algorithm. Loss of orthogonality involved with using the Lanczos algorithm, ways to improve the maximum attainable accuracy of CG computations, and what modifications need to be made when the CG method is used with a preconditioner are addressed.

PETSC FOR PARTIAL DIFFERENTIAL EQUATIONS: NUMERICAL SOLUTIONS IN C AND PYTHON

SIAM The Portable, Extensible Toolkit for Scientific Computation (PETSc) is an open-source library of advanced data structures and methods for solving linear and nonlinear equations and for managing discretizations. This book uses these modern numerical tools to demonstrate how to solve nonlinear partial differential equations (PDEs) in parallel. It starts from key mathematical concepts, such as Krylov space methods, preconditioning, multigrid, and Newton's method. In PETSc these components are composed at run time into fast solvers. Discretizations are introduced from the beginning, with an emphasis on finite difference and finite element methodologies. The example C programs of the first 12 chapters, listed on the inside front cover, solve (mostly) elliptic and parabolic PDE problems. Discretization leads to large, sparse, and generally nonlinear systems of algebraic equations. For such problems, mathematical solver concepts are explained and illustrated through the examples, with sufficient context to speed further development. PETSc for Partial Differential Equations addresses both discretizations and fast solvers for PDEs, emphasizing practice more than theory. Well-structured examples lead to run-time choices that result in high solver performance and parallel scalability. The last two chapters build on the reader's understanding of fast solver concepts when applying the Firedrake Python finite element solver library. This textbook, the first to cover PETSc programming for nonlinear PDEs, provides an on-ramp for graduate students and researchers to a major area of high-performance computing for science and engineering. It is suitable as a supplement for courses in scientific computing or numerical methods for differential equations.

BITS AND BUGS

A SCIENTIFIC AND HISTORICAL REVIEW OF SOFTWARE FAILURES IN COMPUTATIONAL SCIENCE

SIAM In scientific computing (also known as computational science), advanced computing capabilities are used to solve complex problems. This self-contained book describes and analyzes reported software failures related to the major topics within scientific computing: mathematical modeling of phenomena; numerical analysis (number representation, rounding, conditioning); mathematical aspects and complexity of algorithms, systems, or software; concurrent computing (parallelization, scheduling, synchronization); and numerical data (such as input of data and design of control logic). Readers will find lists of related, interesting bugs, MATLAB examples, and "excursions" that provide necessary background, as well as an in-depth analysis of various aspects of the selected bugs. Illustrative examples of numerical principles such as machine numbers, rounding errors, condition numbers, and complexity are also included.

INTRODUCTION TO HIGH PERFORMANCE SCIENTIFIC COMPUTING

SIAM Based on a course developed by the author, Introduction to High Performance Scientific Computing introduces methods for adding parallelism to numerical methods for solving differential equations. It contains exercises and programming projects that facilitate learning as well as examples and discussions based on the C programming language, with additional comments for those already familiar with C++. The text provides an overview of concepts and algorithmic techniques for modern scientific computing and is divided into six self-contained parts that can be assembled in any order to create an introductory course using available computer hardware. Part I introduces the C programming language for those not already familiar with programming in a compiled language. Part II describes parallelism on shared memory architectures using OpenMP. Part III details parallelism on computer clusters using MPI for coordinating a computation. Part IV demonstrates the use of graphical programming units (GPUs) to solve problems using the CUDA language for NVIDIA graphics cards. Part V addresses programming on GPUs for non-NVIDIA graphics cards using the OpenCL framework. Finally, Part VI contains a brief discussion of numerical methods and applications, giving the reader an opportunity to test the methods on typical computing problems.

AUTOMATIC DIFFERENTIATION IN MATLAB USING ADMAT WITH APPLICATIONS

SIAM The calculation of partial derivatives is a fundamental need in scientific computing. Automatic differentiation (AD) can be applied straightforwardly to obtain all necessary partial derivatives (usually first and, possibly, second derivatives) regardless of a code's complexity. However, the space and time efficiency of AD can be dramatically improved—sometimes transforming a problem from intractable to highly feasible—if inherent problem structure is used to apply AD in a judicious manner. Automatic Differentiation in MATLAB using ADMAT with Applications discusses the efficient use of AD to solve real problems, especially multidimensional zero-finding and optimization, in the MATLAB environment. This book is concerned with the determination of the first and second derivatives in the context of solving scientific computing problems with an emphasis on optimization and solutions to nonlinear systems. The authors focus on the application rather than the implementation of AD, solve real nonlinear problems with high performance by exploiting the problem structure in the application of AD, and provide many easy to understand applications, examples, and MATLAB templates.

ORTHOGONAL POLYNOMIALS IN MATLAB

EXERCISES AND SOLUTIONS

SIAM Techniques for generating orthogonal polynomials numerically have appeared only recently, within the last 30 or so years. Orthogonal Polynomials in MATLAB: Exercises and Solutions describes these techniques and related applications, all supported by MATLAB programs, and presents them in a unique format of exercises and solutions designed by the author to stimulate participation. Important computational problems in the physical sciences are included as models for readers to solve their own problems.

NUMERICALLY SOLVING POLYNOMIAL SYSTEMS WITH BERTINI

SIAM This book is a guide to concepts and practice in numerical algebraic geometry—the solution of systems of polynomial equations by numerical methods. Through numerous examples, the authors show how to apply the well-received and widely used open-source Bertini software package to compute solutions, including a detailed manual on syntax and usage options. The authors also maintain a complementary web page where readers can find supplementary materials and Bertini input files. Numerically Solving Polynomial Systems with Bertini approaches numerical algebraic geometry from a user's point of view with numerous examples of how Bertini is applicable to polynomial systems. It treats the fundamental task of solving a given polynomial system and describes the latest advances in the field, including algorithms for intersecting and projecting algebraic sets, methods for treating singular sets, the nascent field of real numerical algebraic geometry, and applications to large polynomial systems arising from differential equations. Those who wish to solve polynomial systems can start gently by finding isolated solutions to small systems, advance rapidly to using algorithms for finding positive-dimensional solution sets (curves, surfaces, etc.), and learn how to use parallel computers on large problems. These techniques are of interest to engineers and scientists in fields where polynomial equations arise, including robotics, control theory, economics, physics, numerical PDEs, and computational chemistry.

ACCURACY AND RELIABILITY IN SCIENTIFIC COMPUTING

SIAM Numerical software is used to test scientific theories, design airplanes and bridges, operate manufacturing lines, control power plants and refineries, analyze financial derivatives, identify genomes, and provide the understanding necessary to derive and analyze cancer treatments. Because of the high stakes involved, it is essential that results computed using software be accurate, reliable, and robust. Unfortunately, developing accurate and reliable scientific software is notoriously difficult. This book investigates some of the difficulties related to scientific computing and provides insight into how to overcome them and obtain dependable results. The tools to assess existing scientific applications are described, and a variety of techniques that can improve the accuracy and reliability of newly developed applications is discussed. Accuracy and Reliability in Scientific Computing can be considered a handbook for improving the quality of scientific computing. It will help computer scientists address the problems that affect software in general as well as the particular challenges of numerical computation: approximations occurring at all levels, continuous functions replaced by discretized versions, infinite processes replaced by finite ones, and real numbers replaced by finite precision numbers. Divided into three parts, it starts by illustrating some of the difficulties in producing robust and reliable scientific software. Well-known cases of failure are reviewed and the what and why of numerical computations are considered. The second section describes diagnostic tools that can be used to assess the accuracy and reliability of existing scientific applications. In the last section, the authors describe a variety of techniques that can be employed to improve the accuracy and reliability of newly developed scientific applications. The authors of the individual chapters are international experts, many of them members of the IFIP Working Group on Numerical Software.

DATABASE AND EXPERT SYSTEMS APPLICATIONS

9TH INTERNATIONAL CONFERENCE, DEXA'98, VIENNA, AUSTRIA, AUGUST 24-28, 1998, PROCEEDINGS

Springer Science & Business Media This book constitutes the refereed proceedings of the 9th International Conference on Database and Expert Systems Applications, DEXA'98, held in Vienna, Austria, in August 1998. The 81 revised full papers presented were carefully selected from a total of more than 200 submissions. The papers are organized in sections on active databases, object-oriented systems, data engineering, information retrieval, workflow and cooperative systems, spatial and temporal aspects, document management, spatial databases, adaptation and view updates, genetic algorithms, cooperative and distributed environments, interaction and communication, transaction, advanced applications, temporal aspects, oriented systems, partitioning and fragmentation, database queries, data, data warehouses, knowledge discovery and data mining, knowledge extraction, and knowledge base reduction for comprehension and reuse.

FEDERAL REGISTER

SYSTEM CONFIGURATION MANAGEMENT

ECOOP'98 SCM-8 SYMPOSIUM, BRUSSELS, BELGIUM, JULY 20-21, 1998, PROCEEDINGS

Springer Science & Business Media This book constitutes the refereed proceedings of the 8th International Symposium on System Configuration Management, SCM-8, held in conjunction with ECOOP'98 in Brussels, Belgium, in July 1998. The volume presents 17 revised full papers carefully reviewed and selected for presentation; also included is a tutorial lecture; approximately half of the papers come from industry. The book is divided into sections on industrial experience, experimental systems, product data management and system configuration management, formal approaches, cooperative systems, and Web-based applications.

SOFTWARE ENGINEERING

INTERNATIONAL SUMMER SCHOOLS, ISSSE 2009-2011, SALERNO, ITALY, REVISED TUTORIAL LECTURES

Springer Software engineering is widely recognized as one of the most exciting, stimulating, and profitable research areas, with a significant practical impact on the software industry. Thus, training future generations of software engineering researchers and bridging the gap between academia and industry are vital to the field. The International Summer School on Software Engineering (ISSSE), which started in 2003, aims to contribute both to training future researchers and to facilitating the exchange of knowledge between academia and industry. This volume consists of chapters originating from a number of tutorial lectures given in 2009, 2010, and 2011 at the International Summer School on Software Engineering, ISSSE, held in Salerno, Italy. The volume has been organized into three parts, focusing on software measurement and empirical software engineering, software analysis, and software management. The topics covered include software architectures, software product lines, model driven software engineering, mechatronic systems, aspect oriented software development, agile development processes, empirical software engineering, software maintenance, impact analysis, traceability management, software testing, and search-based software engineering.

UNDERSTANDING SEARCH ENGINES

MATHEMATICAL MODELING AND TEXT RETRIEVAL, SECOND EDITION

SIAM The second edition of Understanding Search Engines: Mathematical Modeling and Text Retrieval follows the basic premise of the first edition by discussing many of the key design issues for building search engines and emphasizing the important role that applied mathematics can play in improving information retrieval. The authors discuss important data structures, algorithms, and software as well as user-centered issues such as interfaces, manual indexing, and document preparation. Readers will find that the second edition includes significant changes that bring the text up to date on current information retrieval methods. For example, the authors have added a completely new chapter on link-structure algorithms used in search engines such as Google, and the chapter on user interface has been rewritten to specifically focus on search engine usability. To reflect updates in the literature on information retrieval, the authors have added new recommendations for further reading and expanded the bibliography. In addition, the index has been updated and streamlined to make it more reader friendly.

COMPUTERWORLD

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

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BUILDING TIGHTLY INTEGRATED SOFTWARE DEVELOPMENT ENVIRONMENTS: THE IPSEN APPROACH

Springer Science & Business Media This coherently written book is the final report on the IPSEN project on Integrated Software Project Support Environments devoted to the integration of tools for the development and maintenance of large software systems. The theoretical and application-oriented findings of this comprehensive project are presented in the following chapters: Overview: introduction, classification, and global approach; The outside perspective: tools, environments, their integration, and user interface; Internal conceptual modeling: graph grammar specifications; Realization: derivation of efficient tools, Current and future work, open problems; Conclusion: summary, evaluation, and vision. Also included is a comprehensive bibliography listing more than 1300 entries and a detailed index.

ENCYCLOPEDIA OF LIBRARY AND INFORMATION SCIENCE, SECOND EDITION -

CRC Press A revitalized version of the popular classic, the *Encyclopedia of Library and Information Science, Second Edition* targets new and dynamic movements in the distribution, acquisition, and development of print and online media-compiling articles from more than 450 information specialists on topics including program planning in the digital era, recruitment, information management, advances in digital technology and encoding, intellectual property, and hardware, software, database selection and design, competitive intelligence, electronic records preservation, decision support systems, ethical issues in information, online library instruction, telecommuting, and digital library projects.

NETWORK WORLD

For more than 20 years, Network World has been the premier provider of information, intelligence and insight for network and IT executives responsible for the digital nervous systems of large organizations. Readers are responsible for designing, implementing and managing the voice, data and video systems their companies use to support everything from business critical applications to employee collaboration and electronic commerce.

IMPLEMENTING APPLICATION SOLUTIONS IN A CLIENT-SERVER ENVIRONMENT

John Wiley & Sons Incorporated As more and more companies adopt client/server technology, IT departments need support materials to dispell misconceptions and troubleshoot issues surrounding this technology. This book offers a practical, in-depth introduction to development, implementation, and maintenance of systems in the client/server environment.

EXPORT ADMINISTRATION REGULATIONS

INFOWORLD

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

EXPORT ADMINISTRATION REGULATIONS

ENVIRONMENTAL INFORMATICS

METHODOLOGY AND APPLICATIONS OF ENVIRONMENTAL INFORMATION PROCESSING

Springer Science & Business Media Environmental informatics is a field of applied computer science that develops and uses the techniques of information processing for environmental protection, research and engineering. The multidisciplinary nature of environmental problems needs environmental informatics as a bridge and mediator between many disciplines and institutions. The present book presents a wide range of topics currently being pursued in the area, including basic methodological issues and typical applications. A significant number of recognised experts have contributed to the volume, discussing the methodology and application of environmental monitoring, environmental databases and information systems, GIS, modeling software, environmental management systems, knowledge-based systems, and the visualisation of complex environmental data. For scholarly and professional practitioners of environmental management who wish to acquire well-founded knowledge of environmental information processing and specialists in applied computer science who wish to learn more about the contribution of their field to the solution of our urgent environmental problems.

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QUARTERLY ABSTRACT BULLETIN

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PUBLICATIONS OF THE NATIONAL INSTITUTE OF STANDARDS AND TECHNOLOGY ... CATALOG

COMPUTERWORLD

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

KNOWLEDGE NETWORKS: THE SOCIAL SOFTWARE PERSPECTIVE

THE SOCIAL SOFTWARE PERSPECTIVE

IGI Global "This book concentrates on strategies that exploit emerging technologies for the knowledge effectiveness in social networks"--Provided by publisher.

SOFT COMPUTING APPLICATIONS IN INDUSTRY

Springer Softcomputing techniques play a vital role in the industry. This book presents several important papers presented by some of the well-known scientists from all over the globe. The main techniques of soft computing presented include ant-colony optimization, artificial immune systems, artificial neural networks, Bayesian models. The book includes various examples and application domains such as bioinformatics, detection of phishing attacks, and fault detection of motors.